1. Given the provided data, what are three conclusions we can draw about Kickstarter campaigns?

With the provided data, we can conclude that about half of Kickstart campaigns have been successful. The most successful categories being; theater, music, and film & video. The most successful sub-category is plays. The month of most success for Kickstart was in May, and the months of most failure were February and April.

1. What are some limitations of this dataset?

One limitation of this dataset is that some campaigns are still live and running - so we do not know their final position, if they were successful or not. Another limitation could be that we don’t know what factors played a role in either the success or failure of these campaigns, besides timing.

1. What are some other possible tables and/or graphs that we could create?

We could create a table that shows the average amount of time each type of campaign took, and whether it was successful or not. We could also create a table that shows how much funding each category of campaigns were supported with, and how that affected their outcomes. There is a lot that we can analyze from this data set!